

Jacob Funk

Character Animator / 3D Generalist

FunkAnimation@Gmail.com

FunkAnimation.com

Education

Animation Mentor 03/2020-04/2020

Cartoony Animation for 3D Animators

Studied traditional cartoon animation and applied principles to 3D character animation under the mentorship of Nick Kondo, Lead Animator at Sony Imageworks

Animation Mentor 09/2016-06/2018

Character Animation Program

Furthered character animation skills under mentorship of industry professionals

Columbia College Chicago 08/2007-05/2011

Bachelor of Arts, Film and Video; Computer Animation

Studied multiple aspects of animation and design across various mediums and programs

Experience

Animation Mentor 01/2019-03/2021

Alumni Tutor

Lead weekly tutoring sessions with Animation Mentor students regarding assignments, Autodesk Maya, and/or student life. Relate animation fundamentals to their assignments utilizing online review and discussion.

Intellectual Property Demonstratives 08/2011-07/2016

Digital Artist

Created high-end presentations for clients such as Apple, IBM, Schlumberger, InterDigital, and more. Often brought models rendered in Autodesk Maya into Microsoft PowerPoint for custom animations to convey intricacies of IP patent trials to Judges and/or juries. Occasionally lead two-to-four man teams both remotely and on-site across the country.

Detective Ralph Raccoon 04/2011-07/2011

Freelance Character Animator / Character Rigger

Created rigs and assisted in facial modeling for the two main characters in this pitch to Nickelodeon. Animated multiple scenes using the two characters.

Other Recent Employment

Revive Chiropractic Healing Center 10/2019-Present

Administrative Assistant

Managed patient contact and scheduling while maintaining day-to-day back office operations and maintenance. Collaborated with local artist on re-brand including design and rendering of logo and marketing materials.

Pet Supplies Plus 12/2017-01/2019, 01/2019-09/2019

Stocker, Shift Supervisor

Provide leadership coverage and perform back-office tasks while adhering to operational policies and procedures. Lead shifts of Team Members to ensure our store was the favorite pet store of the neighborhood.

Program Experience

Autodesk:

Maya 10 Years

Adobe Suite:

Photoshop: 12 Years

After Effects: 8 Years

Illustrator: 7 Years

Microsoft Office:

Word: 11 Years

PowerPoint: 6 Years

Skills

Character Animation

Rigging

Modeling

Team Leadership

Graphic Design

Accomplishments

Animation Mentor

I received multiple commendations during my time attending AM classes. I was featured in the 2018 Student Showcase, received Student(s) of the Week 05/15/2017, and was mentioned multiple times in the Great Student Work section of their newsletter.

References available upon request